

GA 3 Crime – Charade

Vocabulary Item	<p><i>Types of crime:</i></p> <p>blackmail, burglary, drug-trafficking, kidnapping, murder, pickpocket, robbery, shoplifting, smuggling, theft</p> <p><i>Criminals:</i></p> <p>blackmailer, burglar, drug-trafficker, kidnapper, murderer, pickpocket, robber, shoplifter, smuggler, thief</p> <p><i>Verbs of crime:</i></p> <p>blackmail, burgle, deal/traffic in drugs, kidnap, murder, rob, shoplift, steal, smuggle</p> <p><i>Possible tools for crime:</i></p> <p>backpacks, bags, blindfolds, choppers, cutters, knives, skeleton keys, soft toys, suitcases, telephones</p>
Vocabulary Building Strategy	Using knowledge of lexical relations – word families

Activity Description

This activity aims to enhance students' vocabulary knowledge about crime-related words in their different parts of speech. Students play the game in groups. Two representatives from each group mime a crime which involves the use of a tool for committing it. The other group members then guess what the crime and the tool are, and write down the words for the crime, the criminal, the action and the tool on the blackboard.

Materials

Blank cards

A stopwatch/timer

Procedures

1. Students play the game in four big groups. Each group comes up with a crime, the criminal, the action of the crime and the tool for committing it, and writes them on a blank card for another group to guess, e.g. 'murder, murderer, murder, choppers'.

2. Students can come up with different tools for committing the crime. Examples of the tools used can be 'suitcases' for 'smuggling', 'cutters' for 'pickpocket', 'knives' for 'robbery', 'backpacks' for holding things from 'shoplifting' or 'theft', etc.
3. Two representatives take the card prepared by another group and mime the crime. Their group members can call out guesses but the representatives can only indicate 'yes' or 'no' by nodding or shaking their heads.
4. Once the answers are confirmed, one of the group members writes them down on the blackboard. Each group has to write down as many correct answers as possible within five minutes.
5. The group who writes down the most correct answers within the given time wins the game.

Suggested Vocabulary Items:

Crime	Criminal	Action	Tool
blackmail	blackmailer	blackmail	telephones
burglary	burglar	burgle	skeleton keys
drug-trafficking	drug-trafficker	deal/traffic in drugs	soft toys
kidnapping	kidnapper	kidnap	blindfolds
murder	murderer	murder	choppers
pickpocket	pickpocket	steal	cutters
robbery	robber	rob	knives
shoplifting	shoplifter	shoplift/steal	backpacks
smuggling	smuggler	smuggle	suitcases
theft	thief	steal	bags

(The answers above are for reference only. Teachers may accept any reasonable answers.)